**User Interface Testing**

# **Selecting and Uploading a File**

When the executable file is opened1, the interface should open to the below screen:

Clicking on the “Select a .wav file” button will open the file explorer on the user’s computer and allow the user to browse their computer and select a wav file2

After selecting a file, when the user clicks “open” the file will be read into the program and the file path will be displayed on the above window.

The user will then be presented with the following window:

Graphical user interface, text, application, chat or text message

Description automatically generated

The LUF value will be the calculated LUFs value of the uploaded sound file.

The Peak will be the true peak value of the uploaded sound file.

The user will then be able to select a report.

If the user closes out the above window they will be able to select another file and start the process over again.

If they close out the window erroneously at any point before generating a report, they will have to re-upload the file they wish to have analyzed.

# **Selecting a Report**

The user may

## Selecting a Platform

At this point if the user can select what platform they would like to see if their file passes. They can also choose to see if their file passes all available platforms.

If the user does not change the platform the default one is Spotify. If they wish to change which platform their file is tested against they can click the arrow to produce the below drop down menu:

Graphical user interface, text, application, chat or text message

Description automatically generated

Clicking on any of these will cause “Spotify” to be replaced with the chosen platform.

## Selecting a Standard

At this point the user can select which standard they would like their file compared against.

If the user does not change the standard the default one is LUF Value. If they wish to change the standard they can click the arrow next to produce the below drop down menu:

Text

Description automatically generated with medium confidence

Clicking on any of these will cause “LUF Value” to be replaced with the chosen standard.

# **Adding/Modifying/Viewing Standard**

Troubleshooting